

Point Tweaker 2.0 Quickstart Guide

NB: tooltips available for all controls

Point Data

See and control x-y co-ordinates of selected control point.
Numerically select point to right.

In/Out Data (Polar mode)

See and set length and Direction of control handles.

- Command-click on Direction field to align with opposite point (Makes point smooth).
- Command-click on Length field to apply value of opposite point. (Makes point symmetrical).

Increments

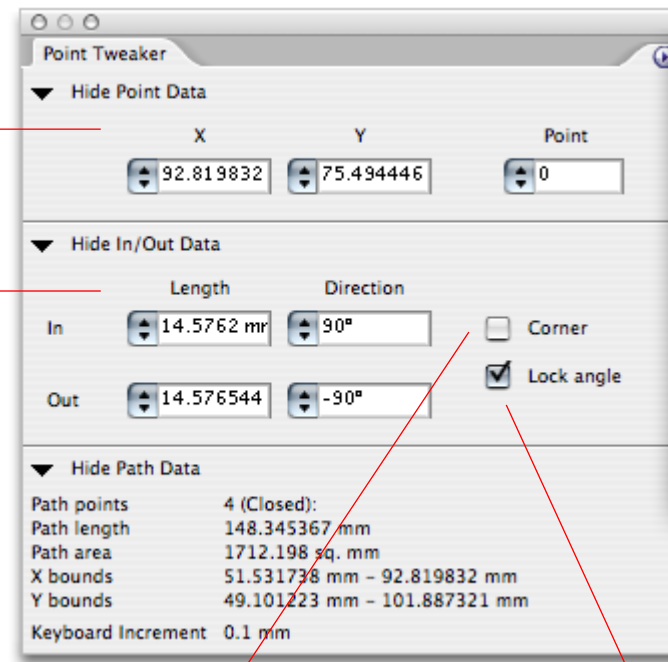
Values increment by the keyboard increment set in AI prefs.

Spin buttons: times 10 with Shift, divided by 10 with Option.

Increment also with keyboard arrow keys when text edit fields are focussed, or type values directly.

In/Out Data (Absolute and Relative modes—not shown)

See and set x-y co-ordinates of direction points. Increments and Command-clicks as above.



Corner

When checked, corner flag is turned on—point is a corner.
If Auto change corner flag is checked in flyout, this setting will be maintained automatically—off for a smooth point, otherwise on—and cannot normally be changed manually.

- For fuller explanation of corners and smooth points, see manual.

Lock angle (Polar mode only)

When checked, editing one Direction field will move the other by the same amount, to maintain the angle between handles.
If Auto set lock angle is checked in flyout, this Defaults to on for smooth points and off for corners but can be changed at any time.

- Uncheck to convert a smooth point to a corner.

Flyout Menu

Set number of decimal places displayed in text edit fields.

Choose between editing In/Out data as *Absolute* x-y co-ordinates, co-ordinates *Relative* to control point, or length and direction of control handles (*Polar*).

When checked, Corner checkbox will appear in In/Out data pane.

When checked, Point Tweaker will attempt to ensure that corner flag is turned on for all non-smooth points.

When checked, Point Tweaker will default Lock angle checkbox to on for all smooth points, and off for all others.

When checked, temporary arrows will be drawn on path either side of selected point indicating path direction.